

## Additional reading: Risk Management

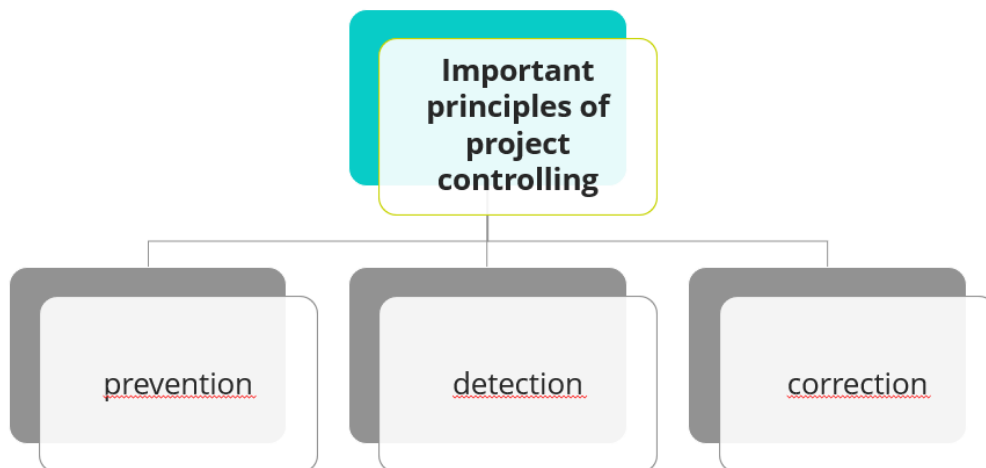
Module 06: Project and Risk Management

Learning unit 02: Risk Management

Author: Prof. Dr. Tim Brueggemann

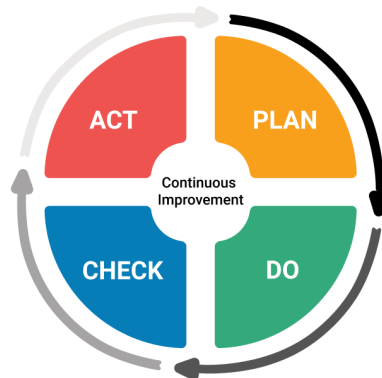
We have already learned that the introduction of proctoring should be implemented as part of a project in the other learning unit. In order to prevent risks and to keep quality as high as possible, it is important to be aware of quality and risk management at all times.

In the field of education, quality management means first and foremost that you try to do what you claim to do in the highest possible quality and that you can deliver what you promise. In order to control this again and again, a project controlling is necessary.



Important aspects for project controlling are prevention, diagnosis and correction of project aspects.

In the project process you have already become familiar with the so-called PDCA cycle:



It is therefore always necessary to look at where problems could occur, which problems they could be and how these could be corrected at an early stage so that they do not negatively influence the course of the project.

When introducing proctoring as part of project management, we recommend contacting networks of other universities early on that have implemented or are implementing similar projects. Learning from others and exchanging experiences makes it possible not to make mistakes that others have already made. In this way, you learn from each other and create high-quality projects where each can benefit from the experience of the other.

Likewise, we recommend involving as many stakeholders as possible early on in your own university so that they can voice their concerns and aspects early in the project process, so that these cannot lead to risks and problems later on in the project.

The be-all and end-all in risk management, quality management and project management is communication and participation.

We wish you success in implementing and introducing proctoring as a project at your university.